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## MULTIPLE AND HYBRID GRAPHICS DISPLAYS

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**MULTIPLE AND HYBRID GRAPHICS DISPLAY TYPES**

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**CROSS-REFERENCE TO RELATED APPLICATIONS**

4 Not applicable.

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**BACKGROUND OF THE INVENTION**

8 The present invention relates to computer support of multiple display types.

Present computer systems provide a certain amount of flexibility in combining multiple computer displays and display types to a single personal computer, workstation, or embedded system. For example, under the Microsoft Windows 98 operating system, it is possible to simultaneously display images on two displays, but each display must be connected to a video adapter card attached to an ISA or PCI bus via its own slot. The computer must be configured (not in real time) to support the two different adapter cards and the displays attached to them. Graphic libraries and drivers must be identified and employed for each output display type. Different displays cannot be easily swapped without extensive configuration.

The following patents relate to the display portability problem addressed above: U.S. Patent No. 5,960,213, to Wilson, entitled "Dynamically Reconfigurable Multi-Function PCI Adapter Device; U.S. Patent No. 5,948,091, to Kerigan et al., entitled "Universal Digital Display Interface"; U.S. Patent No. 5,910,180, to Flory et al., entitled "Context Virtualizing Device Driver

Architecture"; U.S. Patent No. 5,883,642, to Thomas et al., entitled  
2 "Programmable Retargeter Method and Apparatus"; U.S. Patent No. 5,799,204,  
to Pesto, Jr., entitled "System Utilizing BIOS-Compatible High Performance  
4 Video Controller Being Default Controller at Boot-Up and Capable of Switching  
to Another Graphics Controller After Boot-Up"; U.S. Patent No. 5,752,032, to  
6 Keller et al., entitled "Adaptive Device Driver Using Controller Hardware Sub-  
Element Identifier"; and U.S. Patent No. 5,606,657, to Dennison et al., entitled  
8 "Virtual Graphics Processor for Embedded Real Time Display Systems".  
However, unlike with the present invention, none of these solutions provide a  
10 single display adapter than can simultaneously handle and switch between  
multiple displays and display types.

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12 ~~Furthermore, the existence of both raster and stroke display types~~  
renders it difficult to use raster-oriented graphics applications with stroke  
14 display types. For example, VAPS formats, which are common in the industry,  
are unable to drive stroke displays or to properly work with hybrid stroke/raster  
16 displays in both modes. The following patents relate generally to this problem,  
but none provide the ability of the present invention to drive stroke and hybrid  
18 displays using VAPS formats: U.S. Patent No. 5,499,325, to Dugan, Jr., entitled  
"Brightness Controls for Visual Separation of Vector and Raster Information";  
20 U.S. Patent No. 4,635,050, to Grothe et al., entitled "Dynamic Stroke Priority  
Generator for Hybrid Display"; U.S. Patent No. 4,631,532, to Grothe, entitled  
22 "Raster Display Generator for Hybrid Display System"; and U.S. Patent No.  
4,055,004, to Chase, entitled "Full Color Hybrid Display for Aircraft Simulators."

SUMMARY OF THE INVENTION

The following summary of the invention is provided to facilitate an understanding of some of the innovative features unique to the present invention, and is not intended to be a full description. A full appreciation of the various aspects of the invention can be gained by taking the entire specification, claims, drawings, and abstract as a whole.

*INS as* *as* The present invention is of a display interface device and method comprising: providing one or more display interfaces connectable to a computer bus of an individual personal computer, workstation, or embedded system; providing a video library; and driving any one of a plurality of video displays of a plurality of types connected to the one or more display interfaces from output of the video library. In a preferred embodiment, the video library comprises video library information, such as OpenGL information. Driving of both stroke and raster display types can be done, as well as simultaneous driving of stroke display(s) of different types or raster display(s) of same or different types (e.g., FPD, HUD, MPD, MPCD, as shown in Fig. 8). Hybrid stroke/raster displays can also be driven. The display interface can be provided by a plurality of interface card mezzanines. Dynamic switching between displays in real time is preferably employed.

The present invention is additionally of a device and method for driving stroke displays using formats designed for raster displays (such as VAPS) comprising: linking generated code from the formats to a standard graphics

library; and providing stroke video drivers that ignore raster masking. In a  
2 preferred embodiment, linking is to an OpenGL library. The stroke video drivers  
preferably use occlusion memory in place of raster masking. Both stroke and  
4 raster displays can be driven and switching dynamically between them is  
possible in real time.

6 The present invention is also of a device and method for driving multiple  
displays of different types using formats designed for raster displays (such as  
8 VAPS) comprising: linking generated code from the formats to a standard  
graphics library; driving a plurality of displays of different types from output of  
10 the graphics library; and dynamically switching between the displays in real  
time. In a preferred embodiment, linking is to an OpenGL graphics library.  
12 Driving is of both stroke and raster display types, and the stroke video drivers  
are employed using occlusion memory in place of raster masking. Driving of  
14 hybrid stroke/raster displays can be performed.

The present invention is further of a device and method for driving a  
16 hybrid stroke/raster display using formats designed for raster displays (such as  
VAPS) comprising: linking generated code from the formats to a standard  
18 graphics library; and providing stroke and raster display inputs from output of  
the graphics library. In a preferred embodiment, linking is to an OpenGL  
20 graphics library. The stroke video drivers preferably use occlusion memory in  
place of raster masking. Dynamic switching can occur between stroke and  
22 raster video drivers in real time.



invention or can be learned by practice of the present invention. It should be understood, however, that the detailed description of the invention and the specific examples presented, while indicating certain embodiments of the present invention, are provided for illustration purposes only because various changes and modifications within the spirit and scope of the invention will become apparent to those of skill in the art from the detailed description of the invention and claims that follow.

#### **BRIEF DESCRIPTION OF THE DRAWINGS**

The accompanying figures, in which like reference numerals refer to identical or functionally-similar elements throughout the separate views and which are incorporated in and form part of the specification, further illustrate the present invention and, together with the detailed description of the invention, serve to explain the principles of the present invention.

Fig. 1 illustrates in hierarchical form the software running under the invention on a General Purpose Processor (GPP; the workstation, personal computer, or embedded system microprocessor) in combination with a reconfigurable image processing module (IPM);

Fig. 2 further illustrates in hierarchical form the software running on an IPM or equivalent hardware;

Fig. 3 illustrates an implementation of a user interface (in this case, VAPS) to the video library of the invention;

4 Figs. 5-7 are block diagrams of data and control flow through the low  
level Application Programmer's Interface (API) graphic drivers to the displays in  
6 different display and display type configurations;

Fig. 9 is a block diagram demonstrating device driver switching in the invention; and

Fig. 10 is a flow diagram for decision making concerning device driver switching.

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2 The present invention enhances reusability by enabling a single display  
routine to drive a variety of output types without the necessity of creating  
separate display routines for each output type. By using a commercial standard  
4 graphics library to create the display routine and tailoring the specific driver  
functions to work with the graphics library, as well as requiring all graphic  
6 interface to be through the graphics library, all hardware modes are isolated to  
the device drivers. Device drivers can then be created and modified to match  
8 the output without changing the display routine interface. The device driver set  
necessary to drive the varying output type is associated with each graphic  
10 context. When a graphic context is switched, the drivers are switched and a  
different output can be displayed to. The drivers can be switched dynamically,  
12 which makes multiple simultaneous outputs possible. This also allows for the  
support of hybrid modes in which multiple drivers can operate for the same  
14 output and drive raster and stroke on the same display if that display is capable.  
The architecture conveniently supports multiple displays, various modes (e.g.,  
16 stroke and raster), and future display types and hardware that may be  
developed. A common software platform is thereby created that can be used  
18 transparently for a wide range of hardware and software applications. As an  
example, development of and modifications to graphics intensive operational  
20 flight program software are greatly enhanced by the present invention.

The invention also enhances reusability by permitting the same VAPS  
22 frame to be used to create display pages for both raster and stroke displays that  
will look the same. Again, a commercial standard graphics library is employed

for linking the VAPS generated code to the display drivers. Accommodations  
2 are made in the stroke drivers to ignore masking that is used by raster displays  
and allow for the same effect by using occlusion memory for the stroke display.  
4 A new graphics context is used for each virtual CRT as well as treating each  
virtual CRT as a root CRT to get proper scaling. Each graphic context is tied to  
6 a specific output driver set, and hybrid mode can be used with VAPS by  
switching output drivers within a graphics context. Multiple outputs are also  
8 enabled in this manner by creating additional virtual CRTs using different device  
drivers.

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10 ~~The software preferably employed in the embodiment of the invention~~  
~~employing an image processing module manufactured by Honeywell (IPM; e.g.,~~  
12 ~~a single VME card having a plurality of mezzanines for connection to a plurality~~  
~~of displays) includes a Real-Time Operating System (RTOS) such as VxWorks,~~  
14 ~~the Tornado development environment, the OpenGL graphics language, and~~  
~~the Visual Applications Builder (VAPS) display format development tool. Fig. 1~~  
16 ~~illustrates in block form the software running both on a General Purpose~~  
~~Processor (GPP; the workstation, personal computer, or embedded system~~  
18 ~~microprocessor) and on the IPM. Shaded areas indicate reusable software.~~  
~~Fig. 2 provides additional detail. Figs. 5-7 are block diagrams of data and~~  
20 ~~control flow through the low level API graphic drivers to the displays in different~~  
~~display and display type configurations. Low level API pointers to the display's~~  
22 ~~raster or stroke drivers are preferably initialized only once during power-on~~

initialization. Fig. 3 illustrates an implementation of a user interface (in this  
2 case, VAPS) to the video library.

The present invention also permits the same VAPS frame to drive both  
4 stroke and raster displays. A commercial standard graphics library (e.g.,  
OpenGL) links VAPS generated code to the display drivers to do either raster or  
6 stroke. The stroke display drivers are preferably modified to ignore raster  
masking and to use occlusion memory instead. Fig. 4 illustrates the data and  
8 control flow from the display task through to the video driver outputs.

Hybrid displays can be driven from VAPS generated code as well as  
10 multiple displays. VAPS was designed to drive a single raster output display,  
but the present invention permits it to go beyond that limitation. The VAPS  
12 portkit is modified to create a new graphics context for each virtual CRT. Each  
virtual CRT is treated as a root CRT in order to achieve proper scaling. A  
14 commercial standard graphics library (e.g., OpenGL) links the VAPS generated  
code to the display drivers and each graphic context is tied to a specific output  
16 driver set. Hybrid mode is rendered possible by switching output drivers within  
a graphics context. Multiple outputs are rendered possible by creating  
18 additional virtual CRTs using different device drivers.

Preferred design descriptions for the software of the invention next  
20 follow:

Referring to Fig. 8, the preferred Video Library is a software interface for  
22 graphics hardware that allows programs that use it to produce high quality  
graphic images. The library allows a standard commercial interface to be able

to drive a variety of output types. The Video Library preferably comprises a  
2 graphics module which contains Graphics Library Utility Tools (GLUT) and  
OpenGL functions, a video control module which contains video functions that  
4 are not handled by the graphics module, and a device drivers module which  
communicates directly with the hardware. The device drivers are the functions  
6 that can be replaced to match the targeted hardware. Multiple drivers can be  
used simultaneously.

8 The video control module is a set of functions that are needed for the  
image processing module that can not be accomplished using the Open GL  
10 libraries or the GL utility tool kit. This supports functions that are common  
among the drivers. Preferred data structures include: display, context, driver,  
12 and hybrid mode control, and hardware specific interfaces.

The graphics library includes a subset of Open GL functions and Open  
14 GL utility tool kit functions.

A subset of the GLUT kit library is preferably implemented for the image  
16 processing module of the invention. This library contains the functions  
necessary to initialize the display and setup the windows to put graphics in.  
18 This library follows the functional description of the GLUT API. The preferred  
data structures employed include the following: contexts initialization, context  
20 switching (device drivers switched with context), swapping buffers, color  
palettes control, animation control, and window state retrieval.

22 Referring to Figs. 9 and 10, the low level functions are the interface to  
the device drivers that get swapped out depending on the output that is being

used. These calls are made by video control and graphics libraries and are not  
2 called directly by the display program.

The Graphics Library is intended to provide the only interface to the low  
4 level graphic drivers. The graphics library includes a subset of Open GL  
functions, Open GL utility functions, and Open GL utility tool kit functions.

The detailed descriptions for the preferred API GL Utility Functions are  
6 specified: inOpenGL Programming for the X Window System, Mark J. Kilgard,  
8 Addison-Wesley, ISBN 0-201-48359-9.

The detailed descriptions for the preferred API OpenGL functions are  
10 specified in: OpenGL Reference Manual, Second Edition, Addison-Wesley,  
ISBN 0-201-46140-4.

In summary, the present invention provides the ability to, on a single  
12 workstation, personal computer, or embedded system, and using a single  
14 interface card if desired, drive multiple displays of different types and to  
dynamically switch between them in real time. Raster-based display formats  
16 (such as VAPS) can also be used with stroke or hybrid raster/stroke displays.  
The invention thereby enhances reusability by enabling a single display routine  
18 to drive a variety of output types without the necessity of creating separate  
display routines for each output type. The architecture conveniently supports  
20 multiple displays, various modes (e.g., stroke and raster), and future display  
types and hardware that may be developed. A common software platform is  
22 thereby created that can be used transparently for a wide range of hardware  
and software applications.

2 The embodiments and examples set forth herein are presented to best  
explain the present invention and its practical application and to thereby enable  
those skilled in the art to make and utilize the invention. Those skilled in the art,  
4 however, will recognize that the foregoing description and examples have been  
presented for the purpose of illustration and example only. Other variations and  
6 modifications of the present invention will be apparent to those of skill in the art,  
and it is the intent of the appended claims that such variations and modifications  
8 be covered. The description as set forth is not intended to be exhaustive or to  
limit the scope of the invention. Many modifications and variations are possible  
10 in light of the above teaching without departing from the spirit and scope of the  
following claims. It is contemplated that the use of the present invention can  
12 involve components having different characteristics. It is intended that the scope  
of the present invention be defined by the claims appended hereto. The entire  
14 disclosures of all references, applications, patents, and publications cited above  
are hereby incorporated by reference.